

# OPTIMAL TRAINING FOR FREQUENCY-SELECTIVE FADING CHANNELS

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## ABSTRACT

Many communications systems employ training, i.e., the transmission of known signals, so that the channel parameters may be learned at the receiver. This has a dual effect: too little training and the channel is improperly learned, too much training and there is no time left for data transmission before the channel changes. In this paper we use an information-theoretic approach to find the optimal amount of training for frequency selective channels described by a block-fading model. When the training and data powers are allowed to vary, we show that the optimal number of training symbols is equal to the length of the channel impulse response. When the training and data powers are instead required to be equal, the optimal number of symbols may be larger. We further show that at high SNR training-based schemes are capable of capturing most of the channel capacity, whereas at low SNR they are highly suboptimal.

## 1. INTRODUCTION

Frequency selective fading multipath channels are often encountered in wireless communication systems (see [1] and the references therein). To combat intersymbol interference (ISI) on such channels, receivers use various equalization techniques. Most practical communication systems learn the channel impulse response by means of training—they devote a portion of the transmission time to training symbols known to the receiver. Based on its received signals and the known training data, the receiver can estimate the channel parameters.

In this paper, we take an information-theoretic approach for finding the optimal parameters of a training-based transmission scheme. In particular, we find a lower bound on the capacity of training-based schemes assuming a frequency selective channel with block fading. The optimal training parameters are obtained via maximizing this lower bound. When the training and data powers are allowed to vary, we find the optimal power allocation and show that the optimal length of the training interval is equal to the length of the

channel. Our results further show that at high SNR training-based schemes can achieve (most of the) capacity, whereas at low SNR they are highly suboptimal.

## 2. CHANNEL MODEL

We assume a block-fading frequency-selective channel model, where the channel coefficients are constant for some discrete interval  $T$ , referred to as the *coherence interval*, after which they change to independent values held for another  $T$  channel uses, and so on. The block-fading model is a piecewise constant approximation of a time varying channel.

We further assume that the distribution of the coefficients of the channel response is known to both the transmitter and receiver. To obtain the realization of the channel at the receiver, part of each coherence interval is devoted to transmitting known training symbols. Hence training-based schemes comprise the following two phases:

### 1. Training Phase

During the training phase we model the transmission as

$$\mathbf{y}_\tau = \sigma_\tau \Theta_\tau \mathbf{h} + \mathbf{v}_\tau, \quad (1)$$

where  $\mathbf{h} \in \mathcal{C}^{L \times 1}$  is the vector of the channel coefficients,  $\mathbf{v}_\tau \in \mathcal{C}^{T_\tau \times 1}$  is a vector of independent additive Gaussian noise, and  $\sigma_\tau^2$  is the expected transmit power during the training phase. [In our scheme, the transmit powers during the training and data transmission phases may differ.] For simplicity of the presentation, we shall assume  $R_{\mathbf{h}} = E\mathbf{h}\mathbf{h}^* = I$ . Further,  $\Theta_\tau \in \mathcal{C}^{T_\tau \times L}$  is a matrix made up of training symbols known to the receiver,

$$\Theta_\tau = \begin{bmatrix} \theta_1 & 0 & \dots & 0 \\ \theta_2 & \theta_1 & 0 & \dots & 0 \\ \theta_3 & \theta_2 & \theta_1 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ \theta_L & \theta_{L-1} & \theta_{L-2} & \dots & \theta_1 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ \theta_{T_\tau} & \theta_{T_\tau-1} & \theta_{T_\tau-2} & \dots & \theta_{T_\tau-L+1} \end{bmatrix}.$$

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Define the normalized channel,  $\bar{H}_d$ , as

$$\bar{H}_d = \sqrt{\frac{LT_d}{\text{tr}(\hat{H}_d^* \hat{H}_d)}} \hat{H}_d.$$

Then we can write capacity bound as

$$C_\tau \geq E \frac{T - T_\tau}{T + L - 1} \log \det \left( I + \sigma_d^2 \frac{\sum_{i=1}^L \sigma_{h_i}^2}{L} R_{\mathbf{v}_d}^{-1} \bar{H}_d \bar{H}_d^* \right) \quad (5)$$

We are interested in finding parameters of the transmission scheme that maximize the capacity lower bound in (5). In particular, we maximize the lower bound on capacity in (5) with respect to the training data sequence  $\theta_\tau$ , training power  $\sigma_d^2$ , and length of the training interval  $T_\tau$ . The result is given below and the proof is omitted for brevity.

**Theorem 1 (Optimizing the training-based scheme)** *The optimal length of the training interval for the training-based transmission scheme over a frequency-selective channel is equal to the length of the channel,  $T_\tau = L$ , and the lower bound on the capacity is given by*

$$C_\tau \geq \frac{T - L}{T + L - 1} E \log \det(I + \rho_{\text{eff}} \bar{H} \bar{H}^*),$$

where

$$\rho_{\text{eff}} = \begin{cases} \frac{\frac{\sigma^2 T}{T-2L} (\sqrt{\gamma} - \sqrt{\gamma-1})^2}{\frac{(\sigma^2 T)^2}{4L(1+\sigma^2 T)}} & \text{for } T > 2L \\ \frac{\sigma^2 T}{2L-T} (\sqrt{-\gamma} - \sqrt{-\gamma+1})^2 & \text{for } T < 2L \end{cases}$$

$$\text{and } \gamma = \frac{(T-L)(1+\sigma^2 T)}{\sigma^2 T(T-2L)}.$$

The optimal power allocation is given by

$$\sigma_d^2 = \begin{cases} (\gamma - \sqrt{\gamma(\gamma-1)}) \sigma^2 \frac{T}{T-L} & \text{for } T > 2L \\ \frac{1}{2} \sigma^2 \frac{T}{T-L} & \text{for } T = 2L \\ (\gamma + \sqrt{\gamma(\gamma-1)}) \sigma^2 \frac{T}{T-L} & \text{for } T < 2L \end{cases},$$

$$\sigma_\tau^2 = \sigma_d^2 + (\sigma^2 - \sigma_d^2) \frac{T}{L}.$$

For high and low SNR the results of Theorem 1 specialize as follows.

**Corollary 1 (High and low SNR)**

1. At high SNR, lower bound on capacity is given by

$$C_\tau \geq E \frac{T - L}{T + L - 1} \log \det \left( I + \frac{\sigma^2 T}{(\sqrt{T_d} + \sqrt{L})^2} \bar{H}_d \bar{H}_d^* \right),$$

while the optimal power allocation is

$$\sigma_d^2 = \frac{\sqrt{T_d}}{\sqrt{T_d} + \sqrt{L}} \cdot \sigma^2 \frac{T}{T_d}.$$

2. At low SNR, lower bound on capacity is given by

$$C_\tau \geq E \frac{T - L}{T + L - 1} \log \det \left( I + \frac{(\sigma^2 T)^2}{4T_d} \bar{H}_d \bar{H}_d^* \right),$$

while the optimal power allocation is given by

$$\sigma_d^2 = \frac{1}{2} \cdot \sigma^2 \frac{T}{T_d}.$$

Some comments regarding Theorem 1 are appropriate. Intuitively, longer training intervals provide better estimates of the channel, thus decreasing the power of the effective noise. However, longer training intervals mean less time for data transmission. Theorem 1 implies that spending time sending data is more important than spending time training; the optimum training interval is set to its minimum meaningful length. Note that increasing the training interval increases the capacity logarithmically (in lower noise power), but decreases it linearly (in time).

**3.1. Equal powers**

The assumption made throughout the paper is that the communication system can provide two different transmission power levels, one for the training and one for the data transmission phase. However, if practical constraints impose equal power, i.e.,  $\sigma_\tau^2 = \sigma_d^2 = \sigma^2$ , the capacity lower bound can be written as

$$C_\tau \geq E \frac{T - T_\tau}{T + L - 1} \log \det \left( I + \frac{\sigma^4 T_\tau}{1 + \sigma^2(T_\tau + L)} \bar{H}_d \bar{H}_d^* \right).$$

Further simplifications of this capacity lower bound expressions are possible for the special cases of high and low SNR.

1. At high SNR, we can write the capacity lower bound as

$$C_\tau \geq E \frac{T - T_\tau}{T + L - 1} \log \det \left( I + \frac{\sigma^2 T_\tau}{T_\tau + L} \bar{H}_d \bar{H}_d^* \right). \quad (6)$$

Optimum length of the training interval can be obtained by evaluating (6) for various  $T_\tau$ ,  $L \leq T_\tau < T$ .

2. At low SNR, using  $\log(I + A) = \log e(A - A^2/2 + A^3/3 \dots)$ , we obtain following expression for the capacity lower bound

$$C_\tau \geq \sigma^4 L \log(e) \frac{T - T_\tau}{T + L - 1} T_\tau (T - T_\tau).$$

Upon taking the derivative with respect to  $T_\tau$ , one can notice that the capacity bound is maximized for  $T_\tau$  found as a solution of the quadratic equation

$$T_\tau^2 - \frac{4}{3} T T_\tau + \frac{1}{3} T^2 = 0.$$

Solving for  $T_\tau$ , we find that  $T_\tau = \frac{1}{3} T$ , and a third of a coherence interval should be devoted to training.

#### 4. SIMULATION RESULTS AND CONCLUSION

Figure 1 shows the training-based lower bounds on capacity as a function of the block length  $T$  for  $\sigma^2 = 6dB$  and the channel length  $L = 4$ . By allowing the training and data transmission powers to vary, we achieve approximately 5 – 10% increase in capacity. At  $T = 50$ , achieved capacity is approximately 20% below the (unrealistic) capacity achieved when the receiver knows the channel perfectly.

In Figure 2, the optimal transmit power allocation  $\sigma_d^2$  and  $\sigma_r^2$  is plotted as a function of the block length. The dashed line in Figure 2 denotes the case of equal training and data transmission powers  $\sigma_d^2 = \sigma_r^2$ . Figure 2 illustrates what is implied by Theorem 1 — we need to spend more power for training than for transmission when  $T > 2L$ , more power for transmission than for training when  $T < 2L$ , and the same power for both when  $T = 2L$ .

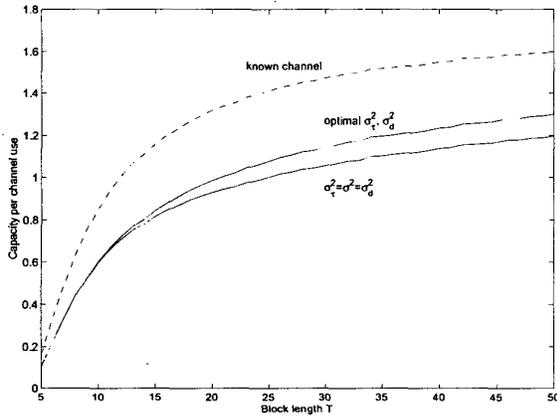


Fig. 1. Training-based lower capacity bound

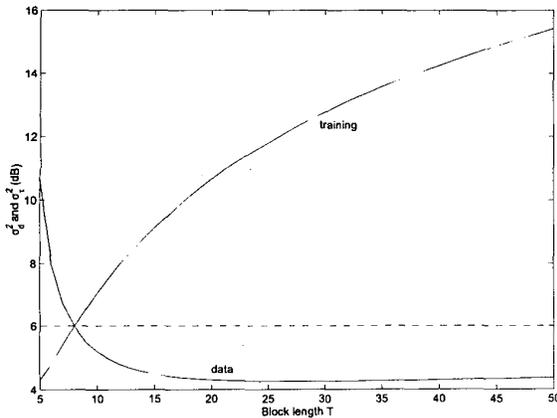


Fig. 2. Optimal power allocation

Now that we have determined the optimal amount of

training for any training-based communication system, the question that remains is *how good are training-based schemes?* To answer this question one would need to compute the actual capacity of a block-fading frequency-selective channel and to compare it with the training-based capacity lower bounds we obtained. Unfortunately, computing this capacity, in the general case, is an open problem. However, we have the following result whose proof we omit for brevity.

**Theorem 2** *At high SNR ( $\sigma \rightarrow \infty$ ), the capacity of a block-fading frequency-selective channel with coherence interval  $T$  is given by*

$$C = (T - L) \log \sigma^2 + O(1). \quad (7)$$

Alternatively, at low SNR ( $\sigma \rightarrow 0$ ), we have

$$C = O(\sigma^2). \quad (8)$$

Now studying Theorem 1 at high SNR yields  $\rho_{\text{eff}} = \frac{\sigma^2 T}{(\sqrt{T-L} + \sqrt{L})^2}$ .

Thus, since  $\tilde{H}\tilde{H}^*$  is generically nonsingular:

$$\begin{aligned} C_r &\geq \frac{T-L}{T+L-1} E \log \det \left( I + \frac{\sigma^2 T}{(\sqrt{T-L} + \sqrt{L})^2} \tilde{H}\tilde{H}^* \right) \\ &\geq \frac{T-L}{T+L-1} E \log \det \left( \frac{\sigma^2 T}{(\sqrt{T-L} + \sqrt{L})^2} \tilde{H}\tilde{H}^* \right) \\ &= \frac{T-L}{T+L-1} \log \det \sigma^2 I_{T+L-1} + O(1) \\ &= (T-L) \log \sigma^2 + O(1). \end{aligned}$$

In other words, training-based schemes achieve capacity at high SNR!

At low SNR, on the other hand, examination of Theorem 1 yields

$$C_r \geq O(\sigma^4), \quad (9)$$

and, in fact, this bound is tight at low SNR because the additive noise  $\mathbf{v}_d'$  is almost Gaussian. Comparing this to Theorem 2 shows that training-based schemes are highly sub-optimal at low SNR.

#### 5. REFERENCES

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