

Principles and Parameters: a coding theory perspective

Matilde Marcolli

Department of Mathematics, Caltech
 1200 E. California Boulevard, Mail Code 253-37
 Pasadena, CA 91125, USA
 matilde@caltech.edu

Abstract

We propose an approach to Longobardi’s parametric comparison method (PCM) via the theory of error-correcting codes. One associates to a collection of languages to be analyzed with the PCM a binary (or ternary) code with one code words for each language in the family and each word consisting of the binary values of the syntactic parameters of the language, with the ternary case allowing for an additional parameter state that takes into account phenomena of entailment of parameters. The code parameters of the resulting code can be compared with some classical bounds in coding theory: the asymptotic bound, the Gilbert–Varshamov bound, etc. The position of the code parameters with respect to some of these bounds provides quantitative information on the variability of syntactic parameters within and across historical-linguistic families. While computations carried out for languages belonging to the same family yield codes below the GV curve, comparisons across different historical families can give examples of isolated codes lying above the asymptotic bound.

1 Introduction

The generative approach to linguistics relies on the notion of a Universal Grammar (UG) and a related universal list of syntactic parameters. In the Principles and Parameters model, developed since [3], these are thought of as binary valued parameters or “switches” that set the grammatical structure of a given language. Their universality makes it possible to obtain comparisons, at the syntactic level, between arbitrary pairs of natural languages.

A parametric comparison method (PCM) was introduced in [9] as a quantitative method in historical linguistics, for comparison of languages within and across historical families at the syntactic instead of the lexical level. Evidence was given in [7] and [6] that the PCM gives reliable information on the phylogenetic tree of the family of Indo–European languages.

The PCM relies essentially on constructing a metric on a family of languages based on the relative Hamming distance between the sets of parameters as a measure of relatedness. The phylogenetic tree is then constructed on the basis of this datum of relative distances, see [7].

Our purpose in this paper is to connect the PCM approach to the mathematical theory of error-correcting codes. We associate a code to any group of languages one wishes to analyze via the PCM, which has one code word for each language. If one uses a number n of syntactic parameters, then the code C sits in the space \mathbb{F}_2^n , where the elements of $\mathbb{F}_2 = \{0, 1\}$ correspond to the two \mp possible values of each parameter, and the code word of a language is the string of values of its n parameters. We also consider a version with codes on an alphabet \mathbb{F}_3 of three letters which allows for the possibility that some of the parameters may be made irrelevant by entailment from other parameters. In this case we use the letter $0 \in \mathbb{F}_3$ for the irrelevant parameters and the nonzero values ± 1 for the parameters that are set in the language.

In the theory of error-correcting codes, see [15], one assigns to a code $C \subset \mathbb{F}_q^n$ two code parameters: $R = \log_q(\#C)/n$, the transmission rate of the code, and $\delta = d/n$ the relative minimum distance of the code, where d is the minimum Hamming distance between pairs of distinct code words. It is well known in coding theory that “good codes” are those that maximize both parameters, compatibly with several constraints relating R and δ . In particular, it was proved in [10] that there is a curve $R = \alpha_q(\delta)$ in the space of code parameters, the asymptotic bound, that separates code points that fill a dense region and that have infinite multiplicity from isolated code points that only have finite multiplicity. These better but more elusive codes are typically obtained through algebro-geometric constructions, see [10], [16], [17]. The asymptotic bound was recently related to Kolmogorov complexity in [13].

Given a collection of languages one wants to compare through their syntactic parameters, one can ask natural questions about the position of the resulting code in the space of code parameters and with respect to the asymptotic bound. The theory of error correcting codes tells us that codes above the asymptotic bound are very rare, and indeed one finds that, in all cases we looked at, languages belonging to the same historical-linguistic family yield codes below the asymptotic bound (and in fact below the Gilbert–Varshamov curve). This gives a precise quantitative bound to the possible spread of syntactic parameters compared to the size of the family, in terms of the number of different languages belonging to the same historico-linguistic group. However, we show that, if one considers sets of languages that do not belong to the same historical-linguistic family, then one can obtain codes that lie above the asymptotic bound, a fact that reflects in this code theoretic terms, the much greater variability of syntactic parameters. The result is in itself not surprising, but the point we wish to make is that the theory of error-correcting codes provides a natural setting where quantitative statements of this sort can be made using methods already developed for the different purposes of coding theory. We conclude by listing some new linguistic questions that arise by considering the parametric comparison method under this coding theory perspective.

2 Language families as codes

The Principles and Parameters model of Linguistics assigns to every natural language L a set of binary values parameters that describe properties of the syntactic structure of the language.

Let F be a *language family*, by which we mean a finite collection $F = \{L_1, \dots, L_m\}$ of languages. This may coincide with a family in the historical sense, such as the Indo-European family, or a smaller subset of languages related by historic origin and development (e.g. the Indo-Iranian, or Balto-Slavic languages), or simply any collection of language one is interested in comparing at the parametric level, even if they are spread across different historical families.

We denote by n be the number of parameters used in the parametric comparison method. We do not fix, a priori, a value for n , and we consider it a variable of the model. We will discuss below how one views, in our perspective, the issue of the independence of parameters.

After fixing an enumeration of the parameters, that is, a bijection between the set of parameters and the set $\{1, \dots, n\}$, we associate to a language family F a code $C = C(F)$ in \mathbb{F}_2^n , with one code word for each language $L \in F$, with the code word $w = w(L)$ given by the list of parameters $w = (x_1, \dots, x_n)$, $x_i \in \mathbb{F}_2$ of the language. For simplicity of notation, we just write L for the word $w(L)$ in the following.

In this model, we only consider binary parameters with values ± 1 (here identified with letters 0 or 1 in \mathbb{F}_2) and we ignore parameters in a neutralized state following implications across parameters, as in the datasets of [6], [7]. The entailment of parameters, that is, the phenomenon by which a particular value of one parameter (but not the complementary value) renders another parameter irrelevant, was addressed in greater detail in [8]. We discuss a version of our coding theory model that does not incorporate entailment, but we comment in §2.6 below how this can be modified to incorporate this phenomenon.

The idea that natural languages can be described, at the level of their core grammatical structures, in terms of a string of binary characters (code words) was already used extensively in [4].

2.1 Code parameters

In the theory of error-correcting codes, one assigns two main parameters to a code C , the *transmission rate* and the *relative minimum distance*. More precisely, a binary code $C \subset \mathbb{F}_2^n$ is an $[n, k, d]_2$ -code if the number of code words is $\#C = 2^k$, that is,

$$k = \log_2 \#C, \quad (2.1)$$

where k need not be an integer, and the minimal Hamming distance between code words is

$$d = \min_{L_1 \neq L_2 \in C} d_H(L_1, L_2), \quad (2.2)$$

where the Hamming distance is given by

$$d_H(L_1, L_2) = \sum_{i=1}^n |x_i - y_i|,$$

for $L_1 = (x_i)_{i=1}^n$ and $L_2 = (y_i)_{i=1}^n$ in C . The transmission rate of the code C is given by

$$R = \frac{k}{n}. \quad (2.3)$$

One denotes by $\delta_H(L_1, L_2)$ the relative Hamming distance

$$\delta_H(L_1, L_2) = \frac{1}{n} \sum_{i=1}^n |x_i - y_i|,$$

and one defines the relative minimum distance of the code C as

$$\delta = \frac{d}{n} = \min_{L_1 \neq L_2 \in C} \delta_H(L_1, L_2). \quad (2.4)$$

In coding theory, one would like to construct codes that simultaneously optimize both parameters (δ, R) : a larger value of R represents a faster transmission rate (better encoding), and a larger value of δ represents the fact that code words are sufficiently sparse in the ambient space \mathbb{F}_2^n (better decoding, with better error-correcting capability). Constraints on this optimization problem are expressed in the form of bounds in the space of (δ, R) parameters, see [10], [15].

In our setting, the R parameter measures the ratio between the logarithmic size of the number of languages being encompassing the given family and the total number of parameters, or equivalently how densely the given language family is in the ambient configuration space \mathbb{F}_2^n of parameter possibilities. The parameter δ is the minimum, over all pairs of languages in the given family, of the relative Hamming distance used in the PCM method of [6], [7].

2.2 Parameter spoiling

In the theory of error-correcting codes, one considers *spoiling operations* on the code parameters. Applied to an $[n, k, d]_2$ -code C , these produce, respectively, new codes with the following description (see §1.1.1 of [12]):

- A code $C_1 = C \star_i f$ in \mathbb{F}_2^{n+1} , for a map $f : C \rightarrow \mathbb{F}_2$, whose code words are of the form $(x_1, \dots, x_{i-1}, f(x_1, \dots, x_n), x_i, \dots, x_n)$ for $w = (x_1, \dots, x_n) \in C$. If f is a constant function, C_1 is an $[n+1, k, d]_2$ -code. If all pairs $w, w' \in C$ with $d_H(w, w') = d$ have $f(w) \neq f(w')$, then C_1 is an $[n+1, k, d+1]_2$ -code.
- A code $C_2 = C \star_i$ in \mathbb{F}_2^{n-1} , whose code words are given by the projections

$$(x_1, \dots, x_{i-1}, x_{i+1}, \dots, x_n)$$

of code words $(x_1, \dots, x_{i-1}, x_i, x_{i+1}, \dots, x_n)$ in C . This is an $[n-1, k, d-1]_2$ -code, except when all pairs $w, w' \in C$ with $d_H(w, w') = d$ have the same letter x_i , in which case it is an $[n-1, k, d]_2$ -code.

- A code $C_3 = C(a, i) \subset C \subset \mathbb{F}_2^n$, given by the level set $C(a, i) = \{w = (x_k)_{k=1}^n \in C \mid x_i = a\}$. Taking $C(a, i) \star_i$ gives an $[n-1, k', d']_2$ -code with $k-1 \leq k' < k$, and $d' \geq d$.

The same spoiling operations hold for q -ary codes $C \subset \mathbb{F}_q^n$, for any fixed q .

In our setting, where C is the code obtained from a family of languages, according to the procedure described above, the first spoiling operation can be seen as the effect of considering one more syntactic parameter, which is dependent on the other parameters, hence describing a function $F : \mathbb{F}_2^n \rightarrow \mathbb{F}_2$, whose restriction to C gives the function $f : C \rightarrow \mathbb{F}_2$. In particular, the case where f is constant on C represents the situation in which the new parameter adds no useful comparison information for the selected family of languages. The second spoiling operation consists in forgetting one of the parameters, and the third corresponds to forming subfamilies of the given family of languages, by grouping together those languages with a set value of one of the syntactic parameters. Thus, all these spoiling operations have a clear meaning from the point of view of the linguistic PCM.

2.3 Examples

We consider the same list of 63 parameters used in [7] (see §5.3.1 and Table A). This choice of parameters follows the *modularized global parameterization* method of [9], for the Determiner Phrase module. They encompass parameters dealing with person, number, and gender (1–6 on their list), parameters of definiteness (7–16 in their list), of countability (17–24), genitive structure (25–31), adjectival and relative modification (32–41), position and movement of the head noun (42–50), demonstratives and other determiners (51–50 and 60–63), possessive pronouns (56–59); see §§5.3.1–5.3.2 of [7] for more details.

Our very simple examples here are just meant to clarify our notation: they consist of some collections of languages selected from the list of 28, mostly Indo–European, languages considered in [7]. In each group we consider we eliminate the parameters that are entailed from others, and we focus on a shorter list, among the remaining parameters, that will suffice to illustrate our viewpoint.

Example 1. Consider a code C formed out of the languages $\ell_1 = \text{Italian}$, $\ell_2 = \text{Spanish}$, and $\ell_3 = \text{French}$, and let us consider only the first six syntactic parameters of Table A of [7], so that $C \subset \mathbb{F}_2^n$ with $n = 6$. The code words for the three languages are

ℓ_1	1	1	1	0	1	1
ℓ_2	1	1	1	1	1	1
ℓ_3	1	1	1	0	1	0

This has code parameters ($R = \log_2(3)/6 = 0.2642$, $\delta = 1/6$), which satisfy $R < 1 - H_2(\delta)$, hence they lie below the GV curve (see (2.8) below). We use this code to illustrate the three spoiling operations mentioned above.

- Throughout the entire set of 28 languages considered in [7], the first two parameters are set to the same value 1, hence for the purpose of comparative analysis within this family, we can regard a code like the above as a twice spoiled code $C = C' \star_1 f_1 = (C'' \star_2 f_2) \star_1 f_1$ where both f_1 and f_2 are constant equal to 1 and $C'' \subset \mathbb{F}_2^4$ is the code obtained from the above by canceling the first two letters in each code word.
- Conversely, we have $C'' = C' \star_2$ and $C' = C \star_1$, in terms of the second spoiling operation described above.

- To illustrate the third spoiling operation, one can see, for instance, that $C(0, 4) = \{\ell_1, \ell_3\}$, while $C(1, 6) = \{\ell_2, \ell_3\}$.

2.4 The asymptotic bound

The spoiling operations on codes were used in [10] to prove the existence of an *asymptotic bound* in the space of code parameters (δ, R) , see also [11], [12] and [13] for more detailed properties of the asymptotic bound.

Let $\mathcal{V}_q \subset [0, 1]^2 \cap \mathbb{Q}^2$ denote the space of code parameters (δ, R) of codes $C \subset \mathbb{F}_q^n$ and let \mathcal{U}_q be the set of all limit points of \mathcal{V}_q . The set \mathcal{U}_q is characterized in [10] as

$$\mathcal{U}_q = \{(\delta, R) \in [0, 1]^2 \mid R \leq \alpha_q(\delta)\}$$

for a continuous, monotonically decreasing function $\alpha_q(\delta)$ (the asymptotic bound). Moreover, code parameters lying in \mathcal{U}_q are realized with infinite multiplicity, while code points in $\mathcal{V}_q \setminus (\mathcal{V}_q \cap \mathcal{U}_q)$ have finite multiplicity and correspond to the *isolated codes*, see [10], [13].

Codes lying above the asymptotic bound are codes which have extremely good transmission rate and relative minimum distance, hence very desirable from the coding theory perspective. The fact that the corresponding code parameters are not limit points of other code parameters and only have finite multiplicity reflect the fact that such codes are very difficult to reach or approximate. Isolated codes are known to arise from algebro-geometric constructions, [16], [17].

Relatively little is known about the asymptotic bound: the question of the computability of the function $\alpha_q(\delta)$ was recently addressed in [11] and the relation to Kolmogorov complexity was investigated in [13]. There are explicit upper and lower bounds for the function $\alpha_q(\delta)$, see [15], including the Plotkin bound

$$\alpha_q(\delta) = 0, \quad \text{for } \delta \geq \frac{q-1}{q}; \quad (2.5)$$

the singleton bound, which implies that $R = \alpha_q(\delta)$ lies below the line $R + \delta = 1$; the Hamming bound

$$\alpha_q(\delta) \leq 1 - H_q\left(\frac{\delta}{2}\right), \quad (2.6)$$

where $H_q(x)$ is the q -ary Shannon entropy

$$x \log_q(q-1) - x \log_q(x) - (1-x) \log_q(1-x)$$

which is the usual Shannon entropy for $q = 2$,

$$H_2(x) = -x \log_2(x) - (1-x) \log_2(1-x). \quad (2.7)$$

One also has a lower bound given by the Gilbert–Varshamov bound

$$\alpha_q(\delta) \geq 1 - H_q(\delta) \quad (2.8)$$

The Gilbert–Varshamov curve can be characterized in terms of the behavior of sufficiently random codes, in the sense of the Shannon Random Code Ensemble, see [2], [5], while the asymptotic bound can be characterized in terms of Kolmogorov complexity, see [13].

2.5 Code parameters of language families

From the coding theory viewpoint, it is natural to ask whether there are codes C , formed out of a choice of a collection of natural languages and their syntactic parameters, whose code parameters lie above the asymptotic bound curve $R = \alpha_2(\delta)$.

For instance, a code C whose code parameters violate the Plotkin bound (2.5) must be an isolated code above the asymptotic bound. This means constructing a code C with $\delta \geq 1/2$, that is, such that any pair of code words $w \neq w' \in C$ differ by at least half of the parameters. A direct examination of the list of parameters in Table A of [7] and Figure 7 of [6] shows that it is very difficult to find, within the same historic linguistic family (e.g. the Indo–European family) pairs of languages L_1, L_2 with $\delta_H(L_1, L_2) \geq 1/2$. For example, among the syntactic relative distances listed in Figure 7 of [6] one finds only the pair (Farsi, Romanian) with a relative distance of 0.5. Other pairs come close to this value, for example Farsi and French have a relative distance of 0.483, but French and Romanian only differ by 0.162.

One has better chances of obtaining codes above the asymptotic bound if one compares languages that are not so closely related at the historical level.

Example 2. Consider the set $C = \{L_1, L_2, L_3\}$ with languages $L_1 = \text{Arabic}$, $L_2 = \text{Wolof}$, and $L_3 = \text{Basque}$. We exclude from the list of Table A of [7] all those parameters that are entailed and made irrelevant by some other parameter in at least one of these three chosen languages. This gives us a list of 25 remaining parameters, which are those numbered as 1–5, 7, 10, 20–21, 25, 27–29, 31–32, 34, 37, 42, 50–53, 55–57 in [7], and the following three code words:

L_1	1	1	1	1	1	1	0	1	0	1	0	1	0	1	1	1	1	1	0	1	0	0	0	0
L_2	1	1	1	0	0	1	1	0	1	0	1	0	0	1	0	1	1	0	0	1	1	1	1	1
L_3	1	1	0	1	0	0	1	0	0	0	1	1	1	0	1	1	0	1	1	1	1	1	1	0

This example, although very simple and quite artificial in the choice of languages, already suffices to produce a code C that lies above the asymptotic bound. In fact, we have $d_H(L_1, L_2) = 16$, $d_H(L_2, L_3) = 13$ and $d_H(L_1, L_3) = 13$, so that $\delta = 0.52$. Since $R > 0$, the code point (δ, R) violates the Plotkin bound, hence it lies above the asymptotic bound.

It would be more interesting to find a code C consisting of languages belonging to the same historical-linguistic family (outside of the Indo–European group), that lies above the asymptotic bound. Such examples would correspond to linguistic families that exhibit a very strong variability of the syntactic parameters, in a way that is quantifiable through the properties of C as a code.

If one considers the 22 Indo-European languages in [7] with their parameters, one obtains a code C that is below the Gilbert–Varshamov line, hence below the asymptotic bound by (2.8). A few other examples, taken from other non Indo-European historical-linguistic families, computed using those parameters reported in the SSWL database (for example the set of Malayo–Polynesian languages currently recorded in SSWL) also give codes whose code parameters lie below the Gilbert–Varshamov curve. One can conjecture that any code C constructed out of natural languages belonging to the same historical-linguistic family will

be below the asymptotic bound (or perhaps below the GV bound), which would provide a quantitative bound on the possible spread of syntactic parameters within a historical family, given the size of the family. Examples like the simple one constructed above, using languages not belonging to the same historical family show that, to the contrary, across different historical families one encounters a greater variability of syntactic parameters. To our knowledge, no systematic study of parameter variability from this coding theory perspective has been implemented so far.

2.6 Entailment and dependency of parameters

In the discussion above we did not incorporate in our model the fact that certain syntactic parameters can entail other parameters in such a way that one particular value of one of the parameters renders another parameter irrelevant or not defined, see the discussion in §5.3.2 of [7].

One possible way to alter the previous construction to account for these phenomena is to consider the codes C associated to families of languages as codes in \mathbb{F}_3^n , where n is the number of parameters, as before, and the set of values is now given by $\{-1, 0, +1\} = \mathbb{F}_3$, with ± 1 corresponding to the binary values of the parameters that are set for a given language and value 0 assigned to those parameters that are made irrelevant for the given language, by entailment from other parameters, or are not defined. This allows us to consider the full range of parameters used in [7] and [6]. We revisit Example 2 considered above.

Example 3. Let $C = \{L_1, L_2, L_3\}$ be the code obtained from the languages $L_1 = \text{Arabic}$, $L_2 = \text{Wolof}$, and $L_3 = \text{Basque}$, as a code in \mathbb{F}_3^n with $n = 63$, using the entire list of parameters in [7]. The code parameters ($R = 0.0252, \delta = 0.4643$) of this code no longer violate the Plotkin bound. In fact, the parameters satisfy $R < 1 - H_3(\delta)$ so the code C now also lies below the GV bound.

Thus, the effect of including the entailed syntactic parameters in the comparison spoils the code parameters enough that they fall in the area below the GV bound.

Notice that what we propose here is different from the counting used in [7], where the relative distances $\delta_H(L_1, L_2)$ are normalized with respect to the number of non-zero parameters (which therefore varies with the choice of the pair (L_1, L_2)) rather than the total number n of parameters. While this has the desired effect of getting rid of insignificant parameters that spoil the code, it has the undesirable property of producing codes with code words of varying lengths, while counting only those parameters that have no zero-values over the entire family of languages, as in Example 2 avoids this problem. Adapting the coding theory results about the asymptotic bound to codes with words of variable length may be desirable for other reasons as well, but it will require an investigation beyond the scope of the present paper.

More generally, there are various kinds of dependencies among syntactic parameters. Some sets of hierarchical relations are discussed, for instance, in [1].

By the spoiling operations $C \star_i f$ of codes described above, we know that if some of the syntactic parameters considered are functions of other parameters, the resulting code

parameters of $C \star_i f$ are worse than the parameters of the code C where only independent parameters were considered.

Part of the reason why code parameters of groups of languages in the family analyzed in [7] end up in the region below the asymptotic and the GV bound may be an artifact of the presence of dependences among the chosen 63 syntactic parameters. From the coding theory perspective, the parametric comparison method works best on a smaller set of independent parameters than on a larger set that includes several dependencies.

3 Conclusions

We proposed an approach to the linguistic parametric comparison method of [8], [9] via the mathematical theory of error-correcting codes, by assigning a code to a family of languages to be analyzed with the PCM, and investigating its position in the space of code parameters, with respect to the asymptotic bound and the GV bound. We have shown that there are examples of languages not belonging to the same historical-linguistic family that yield isolated codes above the asymptotic bound, while languages belonging to the same historical-linguistic family appears to give rise to codes below the bound, though a more systematic analysis would be needed to map code parameters of different language groups.

We have also shown that, from these coding theory perspective, it is preferable to exclude from the PCM all those parameters that are entailed and made irrelevant by other parameters, as those spoil the properties of the resulting code and produce code parameters that are artificially low with respect to the asymptotic bound and the GV bound.

3.1 Questions

The approach to the PCM based on error-correcting codes proposed here suggests a few new linguistic questions that may be suitable for treatment with coding theory methods:

1. Do languages belonging to the same historical-linguistic family always yield codes below the asymptotic bound or the GV bound? How often does the same happen across different linguistic families? How much can code parameters be improved by eliminating spoiling effects caused by dependencies and entailment of syntactic parameters?
2. Codes near the GV curve are typically coming from the Shannon Random Code Ensemble, where code words and letters of code words behave like independent random variables, see [2], [5]. Are there families of languages whose associated codes are located near the GV bound? Do their syntactic parameters mimic the random behavior?
3. The asymptotic bound for error-correcting codes was related in [13] to Kolmogorov complexity. Is there a suitable complexity measure associated to a family of natural languages that would relate to the position of the resulting code above or below the asymptotic bound?
4. Codes and the asymptotic bound in the space of code parameters were recently studied using methods from quantum statistical mechanics, operator algebra and fractal geom-

etry, [12], [14]. Can some of these mathematical methods be employed in the linguistic parametric comparison method?

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